

**Physics 2211K**  
**Test # 1**  
**September 16, 2010**

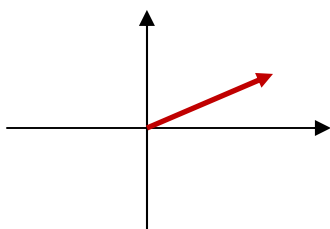
*"I have neither given nor received help on this exam."* Name: \_\_\_\_\_

In order to evaluate your progress in this course, I must see how you arrive at your answers. Therefore, you must show your work in order to receive credit for a question. Always circle your answer and show the units.

1. Vector  $\vec{A} = 2\hat{i} - 3\hat{j}$  and vector  $\vec{B} = 4\hat{i} + 2\hat{j}$ . Calculate vector  $\vec{C}$  such that  $2\vec{A} + 3\vec{B} - \vec{C} = 0$ . (Express  $\vec{C}$  in the  $\hat{i}, \hat{j}$  format.)

$$\begin{aligned}2\vec{A} + 3\vec{B} - \vec{C} = 0 &\Rightarrow \vec{C} = 2\vec{A} + 3\vec{B} \\ \vec{C} = 2\vec{A} + 3\vec{B} &= 2(2\hat{i} - 3\hat{j}) + 3(4\hat{i} + 2\hat{j}) \\ \vec{C} &= (16\hat{i} - 0\hat{j}) = 16\hat{i}\end{aligned}$$

2. Calculate the magnitude and direction of the vector  $\vec{V} = 3\hat{i} + 4\hat{j}$ . (Express the direction carefully.)



$$V^2 = V_x^2 + V_y^2 = (3)^2 + (4)^2 = 25$$

$$V = 5 \text{ @ } \theta = \tan^{-1}\left(\frac{4}{3}\right) = 53.1^\circ$$

$$\left. \begin{array}{l} V_x > 0 \\ V_y > 0 \end{array} \right\} 1^{\text{st}} \text{ quadrant}$$

3. An object traveling initially at  $20 \text{ m/s}$  is stopped by the uniform acceleration  $4 \text{ m/s}^2$ . How long does it take to stop?

$$v_f = v_0 + at \Rightarrow 0 = 20 \text{ m/s} - (4 \text{ m/s}^2)t \Rightarrow t = \frac{20 \text{ m/s}}{4 \text{ m/s}^2} = 5 \text{ s}$$

4. An object traveling initially at  $20 \text{ m/s}$  is stopped by the uniform acceleration  $4 \text{ m/s}^2$ . How far does it travel while stopping?

$$v_f^2 = v_0^2 + 2ad \Rightarrow 0 = (20 \text{ m/s})^2 - 2(4 \text{ m/s}^2)d \Rightarrow d = \frac{(20 \text{ m/s})^2}{8 \text{ m/s}^2} = 50.0 \text{ m}$$

5. A car traveling at  $25 \text{ m/s}$  (approx. 60 mi/hr) is on a (circular) curve with radius  $150 \text{ m}$ . What (centripetal) acceleration is necessary for it to maintain this path?

$$a_c = \frac{v^2}{r} = \frac{(25 \text{ m/s})^2}{150 \text{ m}} = 4.17 \text{ m/s}^2$$

6. An object travels in one dimension with the equation of motion  $x(t) = (3t - 5t^3) \text{ m}$ . Calculate its velocity at  $t = 2 \text{ s}$ .

$$\text{if } x(t) = (3t - 5t^3) \text{ m, then } v(t) = \frac{dx}{dt} = (3 - 15t^2) \text{ m/s}$$

$$\text{at } t = 2 \text{ s, } v(t) = [3 - 15(2)^2] \text{ m/s} = -57 \text{ m/s}$$

7. An object travels in one dimension with the equation of motion  $x(t) = (3t - 5t^3) \text{ m}$ . Calculate when it is at rest.

$$\text{From \# 6, } v(t) = \frac{dx}{dt} = (3 - 15t^2) \text{ m/s}$$

at rest means  $v = 0$ , so

$$v(t) = 0 = [3 - 15t^2] \text{ m/s, and}$$

$$t = \sqrt{3/15} \text{ s} = 0.45 \text{ s}$$

8. An object travels in one dimension with the equation of motion  $x(t) = (3t - 5t^3) \text{ m}$ . Calculate where it is at rest.

From # 7, the object is at rest at  $t = 0.45 \text{ s}$

if  $x(t) = (3t - 5t^3) \text{ m}$ , then

$$\text{at } t = 0.45 \text{ s, } x(t) = [3(0.45) - 5(0.45)^3] \text{ m} = +0.89 \text{ m}$$

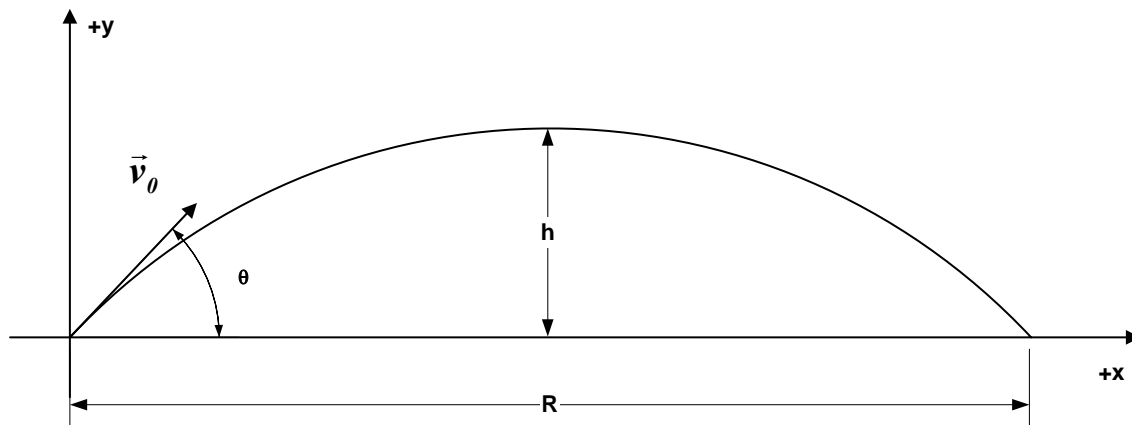
9. An object travels in one dimension with the equation of motion  $x(t) = (3t - 5t^3) \text{ m}$ . Is its acceleration constant? (Yes or no & why you say so.)

If  $x(t) = (3t - 5t^3) \text{ m}$ , then

$$v(t) = \frac{dx}{dt} = (3 - 15t^2) \text{ m/s, and}$$

$$a(t) = \frac{dv}{dt} = \frac{d^2x}{dt^2} = -30t \text{ m/s}^2$$

**NO---** $a$  is not constant because it depends on time:  $a(t) = -30t \text{ m/s}^2$



10. A golf ball is hit from the tee (on perfectly level ground) with initial velocity  $\vec{v}_0 = 40 \text{ m/s}$  at the angle to the horizontal  $\theta = 45^\circ$ . (Use  $g = 10 \text{ m/s}^2$ )

a. Calculate the  $x$ - and  $y$ -components of the initial velocity.

$$v_{0x} = v_0 \cos \theta = (40 \text{ m/s}) \cos 45^\circ = 28.28 \text{ m/s}$$

$$v_{0y} = v_0 \sin \theta = (40 \text{ m/s}) \sin 45^\circ = 28.28 \text{ m/s}$$

b. Write the equations of motion for  $x(t)$  and  $y(t)$  (using numbers and appropriate units for the velocity and acceleration components);

$$x(t) = x_0 + v_{0x}t + \frac{1}{2}a_x t^2 \text{ (for constant acceleration)}$$

$$y(t) = y_0 + v_{0y}t + \frac{1}{2}a_y t^2 \text{ (for constant acceleration)}$$

$$x_0 = 0 \text{ (choice of origin)}$$

$$y_0 = 0 \text{ (choice of origin)}$$

$$a_x = 0 \text{ for projectiles}$$

$$a_y = -g = -10 \text{ m/s}^2 \text{ for projectiles}$$

$$\therefore x(t) = 0 + (28.28 \text{ m/s})t + 0 = (28.28 \text{ m/s})t$$

$$\therefore y(t) = (28.28 \text{ m/s})t - (5 \text{ m/s}^2)t^2$$

c. Calculate how long it takes to reach the ground again after leaving the tee (the time-of-flight). *The object is at ground level when  $y = 0$ :*

$$y(t) = 0 = (28.28 \text{ m/s})t - (5 \text{ m/s}^2)t^2 = t \left[ (28.28 \text{ m/s}) - (5 \text{ m/s}^2)t \right]$$

$$\Rightarrow t = 0 \text{ \& } t = \frac{28.28 \text{ m/s}}{5 \text{ m/s}^2} = 5.66 \text{ s.}$$

$$t = 0 \text{ is the start, so } t_f = \text{time-of-flight} = 5.66 \text{ s}$$

d. Calculate how far it travels horizontally ( $R$ ) before returning to the ground. *Horizontal motion is controlled by  $x(t)$  & time-of-flight:*

$$R = v_{0x}t_f = (28.28 \text{ m/s}) \times (5.66 \text{ s}) = 160.0 \text{ m}$$

e. Calculate its maximum height ( $h$ ) in the trajectory. *Maximum height is governed by motion in the  $y$ -direction, and  $h$  occurs when  $v_y = 0$ :*

$$v_{fy}^2 = v_{0y}^2 + 2a_y d_y$$

$$v_{0y} = 28.28 \text{ m/s (initial speed in } y \text{ direction)}$$

$$v_{fy} = 0 \text{ (is at rest momentarily at max height)}$$

$$a_y = -10 \text{ m/s}^2 \text{ (acceleration due to gravity)}$$

$$d_y = h \text{ (} y \text{ distance from start when } v_y = 0 \text{)}$$

$$h = \frac{v_{0y}^2}{-2a_y} = \frac{(28.28 \text{ m/s})^2}{-2(-10 \text{ m/s}^2)} = 40.0 \text{ m}$$

f. Calculate how fast it is traveling just before it hits the ground.

$$\text{Need to calculate } v_{fx} \text{ and } v_{fy} \text{ to get } v_f^2 = v_{fx}^2 + v_{fy}^2 :$$

$$v_{fx} = v_{0x} = 28.28 \text{ m/s because } a_x = 0$$

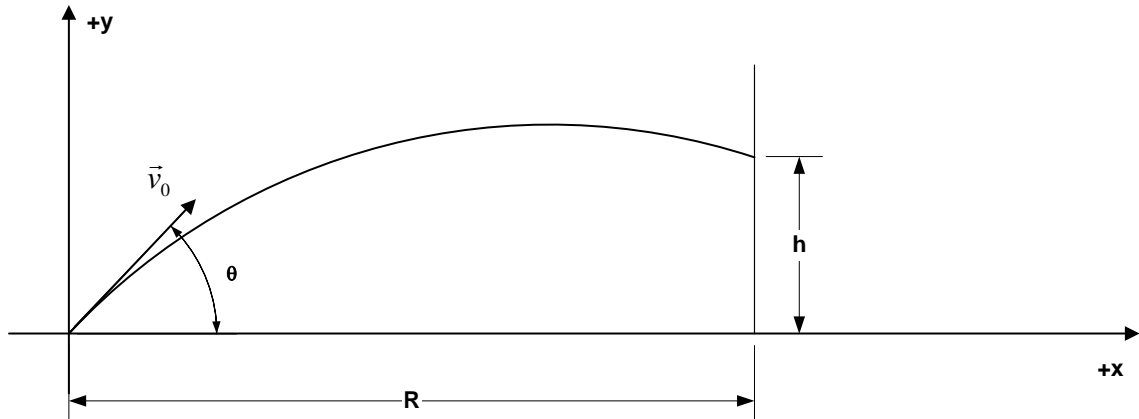
$$v_{fy} = v_y \text{ at } t_f : v_{fy} = v_{0y} + a_y t_f = 28.28 \text{ m/s} - (5 \text{ m/s}^2)(5.66 \text{ s}) = -28.28 \text{ m/s,}$$

$$\text{(Also, on return to the ground, } d_y = 0 \text{ and } v_{fy}^2 = v_{0y}^2 + 2a_y d_y = v_{0y}^2)$$

$$v_f = \sqrt{(28.28 \text{ m/s})^2 + (-28.28 \text{ m/s})^2} = 40.0 \text{ m/s}$$

**Extra credit.** You may earn up to 10 additional points for success with this problem. **Do not attempt it until you have done your best on the rest of the exam.**

11. Georgia State's place kicker has just made a successful field goal from the line of scrimmage approximately at the **25 yard line**. In doing so, the football left the tee with  $\vec{v}_0$  at the angle  $\theta=45^\circ$  above the horizontal, traveled  $R = 50\text{m}$  from the tee to the net behind the goalposts, and hit the net  $h = 10\text{m}$  above the ground. (Use  $g= 10 \text{ m/s}^2$ )



- a. How long was the football in flight (from leaving the tee to hitting the net)? )? **Need to check the equations of motion to see how to proceed:**

$$x(t) = v_{0x}t \quad (a_x = 0) \Rightarrow R = x(T) = (v_0 \cos \theta) T \quad (T = \text{time - of - flight})$$

$$y(t) = v_{0y}t + \frac{1}{2}a_y t^2 \Rightarrow h = y(T) = (v_0 \sin \theta) T - \frac{1}{2}gT^2$$

We know  $R, h, g,$  and  $\theta$ ; we want  $T$  and  $v_0$ .

Thus, we have a system of two equations and two unknowns.

From the  $x(T)$  equation, we have  $v_0 = R / (T \cos \theta)$ ; Substituting that into  $y(T)$  gives

$$h = \left( \frac{R}{T \cos \theta} \right) (\sin \theta) T - \frac{1}{2}gT^2 = R \tan \theta - \frac{1}{2}gT^2, \text{ and algebraic rearrangement gives}$$

$$T = \sqrt{\frac{2(R \tan \theta - h)}{g}} = 2.83 \text{ s}$$

- b. How fast was it traveling ( $v_0$ ) when it left the tee?

From the  $x(T)$  relation and  $T$  from part a.,

$$v_0 = \frac{R}{T \cos \theta} = 25.00 \text{ m/s}$$